

# Imperative Logic

<i>Indicative</i> (You're doing A.)	<i>Imperative</i> (Do A.)
A Au	<u>A</u> <u>Au</u>

1. Any underlined capital letter is a wff.
2. The result of writing a capital letter and then one or more small letters, one small letter of which is underlined, is a wff.

$$\begin{aligned}
 \text{Don't do A} &= \sim \underline{A} \\
 \text{Do A and B} &= (\underline{A} \cdot \underline{B}) \\
 \text{Do A or B} &= (\underline{A} \vee \underline{B}) \\
 \text{Don't do either A or B} &= \sim(\underline{A} \vee \underline{B})
 \end{aligned}$$

$$\begin{aligned}
 \text{Don't both do A and do B} &= \sim(\underline{A} \cdot \underline{B}) \\
 \text{Don't combine doing A with doing B} &= \sim(\underline{A} \cdot \underline{B})
 \end{aligned}$$

$$\begin{aligned}
 \text{Don't combine doing A with not doing B} &= \sim(\underline{A} \cdot \sim \underline{B}) \\
 \text{Don't do A without doing B} &= \sim(\underline{A} \cdot \sim \underline{B})
 \end{aligned}$$

You're doing A and you're doing B =  $(A \cdot B)$

You're doing A, but do B =  $(A \cdot \underline{B})$

Do A and B =  $(\underline{A} \cdot \underline{B})$

If you're doing A, then you're doing B =  $(A \supset B)$

If you (in fact) are doing A, then do B =  $(A \supset \underline{B})$

Do A, only if you (in fact) are doing B =  $(\underline{A} \supset B)$

If you (in fact) are doing A, then don't do B =  $(A \supset \sim \underline{B})$

Don't combine doing A with doing B =  $\sim(\underline{A} \cdot \underline{B})$

$$\begin{aligned} X, \text{ do (or be) } A &= A_{\underline{x}} \\ X, \text{ do } A \text{ to } Y &= A_{\underline{xy}} \end{aligned}$$

$$\begin{aligned} \text{Everyone does } A &= (\underline{x})A_{\underline{x}} \\ \text{Let everyone do } A &= (\underline{x})A_{\underline{x}} \end{aligned}$$

$$\begin{aligned} \text{Let everyone who (in fact) is doing } A \text{ do } B &= (\underline{x})(A_{\underline{x}} \supset B_{\underline{x}}) \\ \text{Let someone who (in fact) is doing } A \text{ do } B &= (\exists \underline{x})(A_{\underline{x}} \cdot B_{\underline{x}}) \\ \text{Let someone both do } A \text{ and do } B &= (\exists \underline{x})(A_{\underline{x}} \cdot B_{\underline{x}}) \end{aligned}$$

# Imperative Arguments

If the cocoa is about to boil,  
remove it from the heat.                     $(B \supset \underline{R})$     Valid  
The cocoa is about to boil.                     $B$   
 $\therefore$  Remove it from the heat.                     $\therefore \underline{R}$

- Use the same inference rules as before; but treat “A” and “A” as different wffs.
- An argument is VALID if it is inconsistent to join the premises with the contradictory of the conclusion.
- Alternatively, VALID = if the premises are correct (“1”) then so must be the conclusion.

Don't combine accelerating  
with braking.  
You're accelerating.  
∴ Don't brake.

\* 1  $\sim(\underline{A}^0 \cdot \underline{B}^1) = 1$  Invalid  
 2  $A^1 = 1$   
 [ ∴  $\sim \underline{B}^1 = 0$  A,  $\sim \underline{A}$ ,  $\underline{B}$   
 3 asm:  $\underline{B}$   
 4 ∴  $\sim \underline{A}$  {from 1 and 3}

*On our refutation:*

$A = 1$   
 $\underline{A} = 0$   
 $\underline{B} = 1$

*This is consistent:*

You're accelerating.  
 Don't accelerate.  
 Instead, brake.

Don't combine accelerating with braking.	$\sim(\underline{A} \cdot \underline{B})$	Invalid
You're accelerating.	A	
$\therefore$ Don't brake.	$\therefore \sim \underline{B}$	
If you're accelerating, then don't brake.	$(A \supset \sim \underline{B})$	Valid
You're accelerating.	A	
$\therefore$ Don't brake.	$\therefore \sim \underline{B}$	

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$(A \supset \sim \underline{B})$  = If you do A, then don't believe that A is wrong.

$(\underline{B} \supset \sim \underline{A})$  = If you believe that A is wrong, then don't do A.

$\sim(\underline{B} \cdot \underline{A})$  = Don't combine believing that A is wrong with doing A.

# Deontic Logic

<i>Indicative</i> (You're doing A.)	<i>Imperative</i> (Do A.)	<i>Deontic</i> (You ought to do A.)
A A <u>u</u>	<u>A</u> A <u>u</u>	O <u>A</u> OA <u>u</u>

3. The result of writing “O” or “R,” and then an imperative wff, is a deontic wff.

$O\underline{A}$  = It's obligatory that A.  
 $O\underline{A}_x$  = X ought to do A.  
 $O\underline{A}_{xy}$  = X ought to do A to Y.

$R\underline{A}$  = It's permissible that A.  
 $R\underline{A}_x$  = It's all right for X to do A.  
 $R\underline{A}_{xy}$  = It's all right for X to do A to Y.

Act A is wrong =  $\sim R\underline{A}$  = Act A isn't all right.  
 =  $O\underline{\sim A}$  = Act A ought not to be done.

It ought to be that A and B =  $O(\underline{A} \cdot \underline{B})$

It's all right that A or B =  $R(\underline{A} \vee \underline{B})$

If you do A, then you ought not to do B =  $(A \supset O\sim\underline{B})$

You ought not to combine doing A with doing B =  $O\sim(\underline{A} \cdot \underline{B})$

It's obligatory that everyone do A =  $O(x)A\underline{x}$

It isn't obligatory that everyone do A =  $\sim O(x)A\underline{x}$

It's obligatory that not everyone do A =  $O\sim(x)A\underline{x}$

It's obligatory that everyone refrain from doing A =  $O(x)\sim A\underline{x}$

It's obligatory that someone  
answer the phone =  $O(\exists x)A_{\underline{x}}$

There's someone who has the  
obligation to answer the phone =  $(\exists x)OA_{\underline{x}}$

It's obligatory that some  
who kill repent =  $O(\exists x)(K_{\underline{x}} \cdot R_{\underline{x}})$

It's obligatory that some  
kill who repent =  $O(\exists x)(K_{\underline{x}} \cdot R_x)$

It's obligatory that some  
both kill and repent =  $O(\exists x)(K_{\underline{x}} \cdot R_{\underline{x}})$

# Deontic Proofs

- A *world prefix* is a string of zero or more instances of “W” or “D.”
- A *possible world* is a consistent and complete set of indicatives and imperatives.
- A *deontic world* is a possible world in which the indicative statements are all true and the imperatives prescribe some jointly permissible combination of actions.
- “OA” is true if and only if “A” is in *all* deontic worlds.
- “RA” is true if and only if “A” is in *some* deontic worlds.

Suppose that these indicatives are all true:

- I have an 8 am class.
- I ought to get up before 7 am.
- It would be permissible for me to get up at 6:45 am.
- It would be permissible for me to get up at 6:30 am.

Then deontic worlds D and DD might contain these, in addition to the indicatives listed above:

D	Get up before 7 am. Get up at 6:45 am.
DD	Get up before 7 am. Get up at 6:30 am.

# Deontic Inference Rules

First reverse  
squiggles

$$\begin{array}{l} \sim O\underline{A} \rightarrow R\underline{\sim A} \\ \sim R\underline{A} \rightarrow O\underline{\sim A} \end{array}$$

\*

and drop  
R's;

$$R\underline{A} \rightarrow D \therefore \underline{A},$$

use a *new* string of D's

\*

lastly, drop  
O's.

$$O\underline{A} \rightarrow D \therefore \underline{A},$$

use a blank or any string of D's

Don't  
star

Indicative  
transfer

$D \therefore A \rightarrow A$ ,  
the world prefixes of the  
derived and deriving steps  
must be identical except  
that one ends in one or  
more additional D's

We can transfer  
indicatives freely  
between a deontic  
world and whatever  
world it depends on.

Kant's  
Law

$O\underline{A} \rightarrow \diamond A$

“Ought” implies “can”:  
“You ought to do A” entails  
“It's possible for you to do A.”

Hare's Law: An "ought" entails the corresponding imperative.

Kant's Law: "Ought" implies "can."

Hume's Law: You can't deduce an "ought" from an "is."

Poincaré's Law: You can't deduce an imperative from an "is."

- \* 1  $R(\underline{A} \cdot \underline{B})$  Valid
- [  $\therefore R\underline{A}$
- \* 2 asm:  $\sim R\underline{A}$
- 3  $\therefore O \sim \underline{A}$  {from 2} ← reverse squiggles
- \* 4  $D \therefore (\underline{A} \cdot \underline{B})$  {from 1} ← drop “R”
- 5  $D \therefore \underline{A}$  {from 4}
- 6  $D \therefore \underline{B}$  {from 4}
- 7  $D \therefore \sim \underline{A}$  {from 3} ← drop “O”
- 8  $\therefore R\underline{A}$  {from 2; 5 contradicts 7}

1. Reverse squiggles.
2. Drop each initial “R,” using a new deontic world each time.
3. Lastly, drop each initial “O” once for each old deontic world.  
(Never use a new deontic world when you drop “O.”)

[  $\therefore \Box(O(\underline{A} \cdot \underline{B}) \supset O\underline{A})$       Valid

\* 1    asm:  $\sim \Box(O(\underline{A} \cdot \underline{B}) \supset O\underline{A})$

\* 2     $\therefore \Diamond \sim(O(\underline{A} \cdot \underline{B}) \supset O\underline{A})$     {from 1}

\* 3    W  $\therefore \sim(O(\underline{A} \cdot \underline{B}) \supset O\underline{A})$     {from 2}

4    W  $\therefore O(\underline{A} \cdot \underline{B})$     {from 3}

\* 5    W  $\therefore \sim O\underline{A}$     {from 3}

\* 6    W  $\therefore R \sim \underline{A}$     {from 5}

7    WD  $\therefore \sim \underline{A}$     {from 6}

8    WD  $\therefore (\underline{A} \cdot \underline{B})$     {from 4}

9    WD  $\therefore \underline{A}$     {from 8}

10  $\therefore \Box(O(\underline{A} \cdot \underline{B}) \supset O\underline{A})$     {from 1; 7 contradicts 9}